

Nintendo

ENTERTAINMENT SYSTEM

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RAD RACKET *Deluxe Tennis II*

©1992 American Video Entertainment, Inc.

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Special thanks to Richard Frick

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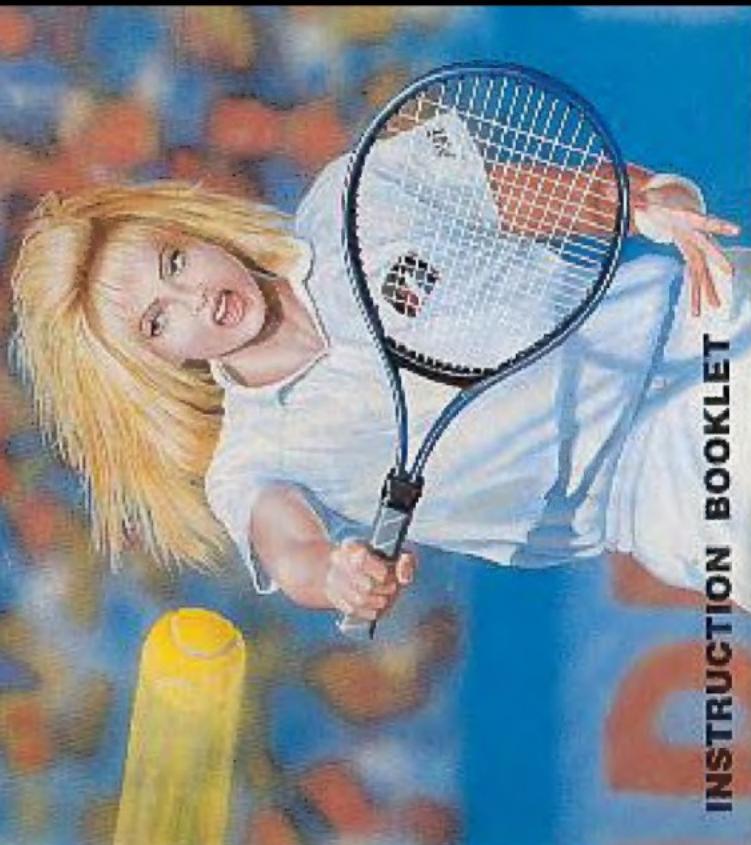
PRINTED IN THE USA

Nintendo

ENTERTAINMENT SYSTEM

RAD RACKET

DEADLINE TENNIS



INSTRUCTION BOOKLET

Thank you for purchasing RAD RACKET-Deluxe Tennis II,TM one of the new exciting video games from American Video Entertainment, Inc. Our Seal of Quality guarantees challenging, reasonably priced software for play on the Nintendo Entertainment System,TM still the best video game value available.



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- Radical Single or Double player Tennis excitement the whole family can enjoy.
- Challenge six top players for the RAD RACKET trophy and a fortune in cash.
- Choose from 3 great courts in this super sports simulation.

INTRODUCTION

The competition is fierce. You've fought long and hard to get this far. You're gonna have to keep on winning to make it to the top.

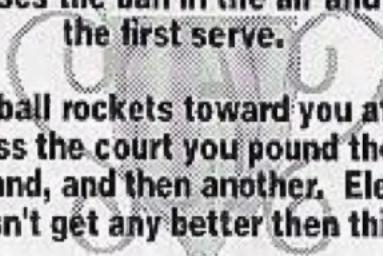
Six of the best international players have gathered to compete for a fortune in cash, plus the prestige that comes with winning the RAD RACKET trophy.

As you walk out on to the court a tense hush comes over the crowd. You pick up your favorite racket, you feel butterflies in your stomach and sweat on your palms. You're ready to give it everything you've got.

Your adversary glares at you from across the court. Both are confident but there will only be one winner.

INTRODUCTION

Your opponent tosses the ball in the air and with a crack its
the first serve.



This is it, the ball rockets toward you at 100 M.P.H.
Sprinting across the court you pound the ball with a
powerful back hand, and then another. Electronic tennis
doesn't get any better than this.

*Play singles or team up with a friend and play doubles. Either
way you will experience the thrill of victory or the agony of
defeat as you face off in a test for the best.*

Do you have what it takes to win the most radical tennis contest anywhere?

Accept the challenge of
RAD RACKET - Deluxe Tennis II
and find out!

GETTING STARTED

Make sure the power switch on your control deck is turned off.

Insert the *RAD RACKET*, *Deluxe Tennis II* cartridge into your NES console, carefully following the power up instructions in your NES user manual.

The screen may flash up to 9 times before the game begins. If game screen looks garbled or the game will not play see page 13.

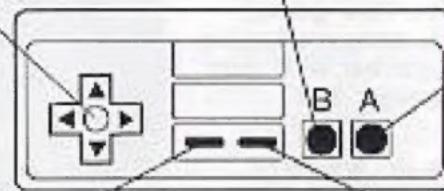
From the title screen press START to begin a game.



USING THE CONTROLLER

DIRECTION PAD

The directional pad is used to move your player right, left, forward, and back. By moving your player close to the net and hitting the A Button, you can attempt an overhead smash.



SELECT

SELECT is used to choose game options and is not used during game play.

B BUTTON

Press the B Button, and you'll hit the ball with a "backhand." A backhand is used when the ball is hit towards the left side of your player.

A BUTTON

By pressing the A Button, you'll hit the ball with a "forehand." A forehand is used when the ball is hit towards the right side of your player. Serving the ball is accomplished by pressing the A Button to toss the ball in the air, then hitting the A Button again to hit the ball.

START

Press START to begin a new game. Pause the game at any time during play by pressing the Start button. Press the Start button again, and you'll resume play.

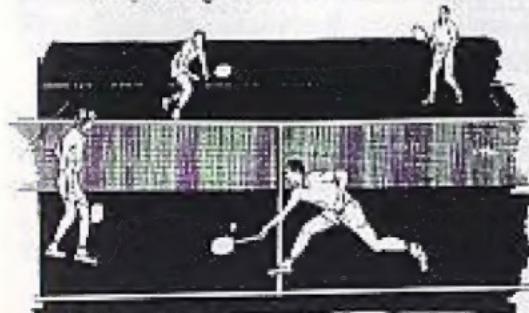
CHOOSING A GAME TYPE

After pressing START to begin a new game you can choose to play either a ONE or TWO Player game.

- **1 PLAYER**
- 2 PLAYER**

Choosing 1 PLAYER, is you against the computer opponent. You always control the player on the nearest (lower) portion of the court.

Selecting 2 PLAYER, you together with a friend will take on the computer in a intense, fast-paced game of Doubles. You'll both always control the players on the near court.



In Doubles, you and your teammate take turns serving every other game. When the computer serves, you and your partner take turns receiving the serve, with the other player playing close to the net. The other big difference in Doubles is that the alleys on the tennis courts are used. That is, any ball landing in an alley, is considered "in."

PLAYER PROFILES

After choosing ONE or TWO PLAYER action its time to choose your player. Press SELECT to choose from any of the six top players.



John Macaroni
Country: Italy
Specialty: Net Play

First player from Italy ever to be ranked in the international top ten. John specializes in superior play at the net, and is one of the strongest competitors in the field. Rumor has it he never breaks a sweat!

Mark Chang
Country: USA
Specialty: Ground Strokes

The youngest player in the tournament, Chang first was ranked in the top ten at the age of 14. Now a venerable veteran at 18, he is a tournament favorite because of his strong ground strokes and overall consistent play.

Lisa Starr
Country: Germany
Specialty: Volley

The most dominant player in tennis during the 1980's, Lisa has fallen on hard times in the '90's. Her age caught up with one of the greatest players of all time? Lisa is ready to give 110% in this tournament - it could be her last hurrah!

PLAYER PROFILES

Each player has their own strong and weak points. Get to know each player to learn which one works best for you.



Fred (The Meteor) Hoot

Country: USA.

Specialty: Smash

Fred's powerful overhead smash has stunned many opponents, and occasionally, injured a few spectators. With some consistency in the rest of his game, Fred could win it all this year!

Libra Garcia

Country: Czechoslovakia.

Specialty: Backhand.

Libra has dominated the courts since 1990. Her flashy, flamboyant style, both on and off the courts has made her a media favorite, and has earned her plenty of cash. However, her overconfidence could be her downfall.

O'mar Strato

Country: Egypt

Specialty: Base line.

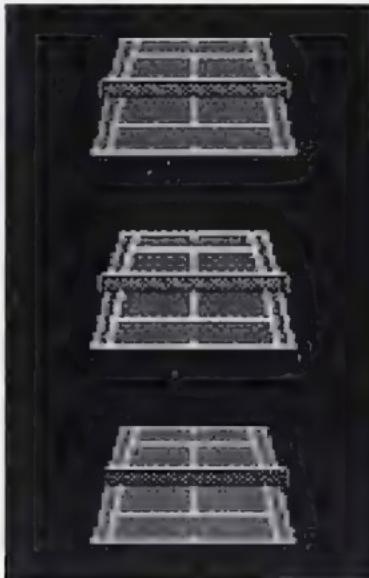
The first player ever ranked in the top ten from the Middle East. O'mar has an uncanny knack for playing the base line, but is a little weak at the net.

CHOOSING A COURT

Press SELECT to choose to play on any of three courts.

Strawberry Field: San Jose, California: Grass Court

Strawberry Field is one of the most popular courts on the west coast. The soft playing surface makes the ball bounce slower. If you have never played RAD RACKET before this is a great place to start.



Sunbull State Court: Flagstaff, Arizona: Clay Court

This great Tennis court is one of the oldest in the country. It's sun baked clay surface offers intermediate tennis players a real challenge.

Doublemint Court: Las Vegas, Nevada: Hard Court

Doublemint is the most technically perfect court in the country. It is also one of the most difficult courts in the world. If you are gonna go for the ultimate challenge, well here it is.

THE RULES

SCORING: In the game of Tennis, there are five points to a game. The game starts at 0-0. The first point won is 15, the second point is 30, the third is 40, and the fourth point wins the game. However, if the score is tied at 40-40, it is called "deuce," and to win the game you must out score your opponent by two points.

WINNING A SET: To win a set, you must win six games. You also must win the set by two games (i.e. 6 to 4, 6 to 3, etc.) If you're opponent and you are tied at five wins apiece, you must win seven games to win the set.

TIE-BREAKER SETS: If during a set you and your opponent are tied at six wins each, you must play a tie-breaker set. In a tie-breaker set, you'll play to seven points, with scoring done in one-point intervals. You serve first, then your opponent serves twice, then you serve twice. You and your opponent continue alternating service every two points until a player has reached seven. The only exception to this is if you and your opponent are tied at six or more. You must win by two points (i.e. 8-6, 9-7, etc.)

PLAYING TIPS

Work the Ball From Side-to-Side: The best way to score in Rad Racket, as in real tennis, is to hit the ball to both sides of the court. If you mix up your shots - hitting the ball to the right and left sides - you have a better chance of forcing your opponent to make a mistake.

Set Your Opponent Up for the Smash: When serving from right to left, rush the net after your serve, and hit an overhead smash to the right side. Your opponent will usually be out of position and unable to return the shot.

Charge the Net at the Right Times: The best time to charge the net is after a strong base line shot. The worst time to charge is just as your opponent is about to hit the ball.

Ross the Rad Racket Rodent: Ross has been known to stow away in baggage and travel cross country hoping to catch a couple sets. Rumor has it, he was a star on the courts in a previous life whose temper-lantrums got the best of him during matches.

The most important thing about any game is to enjoy yourself and have fun. We hope you will have as much fun playing RAD RACKET as we've had developing it.

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NOTES

A black and white photograph of a lined notebook page. The page is titled "NOTES" in large, bold, sans-serif capital letters at the top center. Below the title are ten horizontal lines for writing. On the left edge of the page, there is a vertical binding crease and a small metal fastener or clip. The page is set against a dark background.

PRECAUTIONS

- * Do not store cartridge in very hot or cold places. Never hit or drop.
- * Do not take apart.
- * Do not touch connectors; do not get them wet or dirty. Doing so may damage game.
- * Do not clean with benzene, paint thinner, alcohol or other such solvents.

WARNING

DO NOT USE WITH A FRONT OR REAR PROJECTION TV

Do not use a front or rear projection television with your Nintendo Entertainment System™. Your projection television screen may be permanently damaged if video games with stationary images or patterns are played on your projection television. Similar damage may occur if you leave your game in PAUSE mode. If you use your projection television with NES games, American Video Entertainment, Inc., will not be liable for any damage. This situation is not caused by your NES or by American Video Entertainment games; other fixed or repetitive images may cause similar damage to a projection television. Please contact your television manufacturer for further information.

PROBLEMS WITH YOUR NES™

If your cartridge will not work, produces garbled characters or causes your television screen to flash on and off you probably have a dirty internal connector (the slot where your game cartridge plugs into the NES™ console).

The Nintendo Entertainment System™ uses what is called a zero insertion force connector. Although this eliminates wear and tear on your NES™ and cartridges, to work properly it requires cleaning on a regular basis. Cleaning this connector is easy, all you need is a cleaning kit. Cleaning kits are made by Nintendo™ as well as other manufacturers and they can be purchased anywhere you buy or rent video games. Follow the cleaning kit instructions.

Do not be tempted to blow on the gold fingers at the end of the cartridge. This further contaminates the internal connector.

If you have any other problems

PLEASE DO NOT RETURN CARTRIDGE TO THE STORE WHERE IT WAS PURCHASED.
We will be glad to express a new cartridge to you at no cost. Simply call us at our
Toll free number listed below for assistance.

Should you have any further problems call
1(800) HOT-4AVE that's 1(800) 468-4283

The American Video Entertainment Story.

In the beginning, since the first NintendoTM video game was sold, each cartridge and NESTM has contained a patented lock-out chip.

WHO IS AMERICAN VIDEO ENTERTAINMENT?

American Video Entertainment, Inc. is a American manufacturer and publisher of NintendoTM compatible games. The goal of our company, founded in San Jose California in 1986, is to produce great games at reasonable prices. Our cartridge compatibility is covered by US Patent (#5,004,232) which was awarded in April of 1991.

WHY ARE AMERICAN VIDEO ENTERTAINMENT PRODUCTS SUCH A GREAT VALUE?
American Video Entertainment manufactures these products in the United States using American technology. We do not pay a licensing fee to Nintendo.TM These savings are passed directly on to you the consumer. You are the winner in two ways - great games at great prices.

SHOULD A CONSUMER HAVE THE RIGHT TO CHOOSE WHAT GAMES THEY WANT TO BUY?

America is built on freedom and that translates to the American consumer's right to choose. The American consumer's judgement is guided by the most sophisticated product information system in the world - the word of mouth.

**American Video Entertainment is proud to support the
greatest video game value available today - the
Nintendo Entertainment System!**

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Free Games!

American Video Entertainment Video Game Registration Card

Fill out this card, send it in, and we'll enter your name in our monthly drawing for a free game.

First Name

Last Name

Street Address

City

State

Zip/Postal Code

Male Female

Age

Area Code

Phone Number

Province

Thank you for purchasing RAD RACKET-Deluxe Tennis II. Please take a moment to answer these questions:

Please rate the following aspects of this game. (10 = excellent, 1 = poor):

Playability: 10 9 8 7 6 5 4 3 2 1 Action: 10 9 8 7 6 5 4 3 2 1

Graphics: 10 9 8 7 6 5 4 3 2 1 Overall Rating: 10 9 8 7 6 5 4 3 2 1

How many video games do you own? _____

What is your favorite game? _____

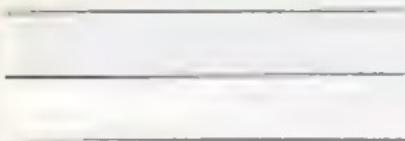
Where did you hear about this particular game?

- In a store From a friend An advertisement Press review Rental
 Other _____

Send this card to: American Video Entertainment, Inc., 1348 Ridder Park Drive, San Jose, CA 95131

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PLACE
POSTAGE
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HERE

American Video Entertainment, Inc.
1348 Ridder Park Dr.
San Jose, CA 95131 USA

CUSTOMER SERVICE DEPT.

Nintendo ENTERTAINMENT SYSTEM

Compliance with FCC Regulations

This equipment generates and uses radio frequency energy and if not installed and used properly, that is, in strict accordance with the manufacturer's instructions, may cause interference to radio and television reception. It has been type tested and found to comply with the limits for a Class B computing device in accordance with the specifications in Subpart J of Part 15 of FCC Rules, which are designed to provide reasonable protection against such interference in a residential installation. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to reduce the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Relocate the NES with respect to the receiver.
- Move the NES away from the receiver.
- Plug the NES into a different outlet so that the computer and receiver are on different circuits.

If necessary, the user should contact the dealer or an experienced radio/television technician for additional suggestions. The user may find the following booklet prepared by the Federal Communications Commission helpful:

How to Identify and Resolve Radio-TV Interference Problems.

This booklet is available from the U.S. Government Printing Office, Washington, D.C. 20402, Stock No. 004-000-00342-4.

American Video Entertainment 90-Day Limited Warranty.

AMERICAN VIDEO ENTERTAINMENT, INC. warrants to the original purchaser of this software product that the mechanism which this computer programs controls is free from defects in material and workmanship for a period of ninety (90) days from the date of purchase. AMERICAN VIDEO ENTERTAINMENT, INC. agrees to either repair or replace at its option, free of charge, any AMERICAN VIDEO ENTERTAINMENT, INC. software product. Before any returns are accepted you must call our warranty department (901-575-3222) for a return authorization number. You may then return the product postage paid, together with the return authorization number, to the shipper or your point of purchase.

THIS WARRANTY IS NOT APPLICABLE TO NORMAL WEAR AND TEAR. THIS WARRANTY SHALL NOT BE APPLICABLE IF A DEFECT APPEARS OUT OF ABUSE, UNFAIRNATE USE, MIS-TREATMENT OR NEGLECT OF THE SOFTWARE PRODUCT. THIS WARRANTY IS IN "STEAD OF ALL OTHER WARRANTIES, WHETHER EXPRESSED OR IMPLIED. ANY IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE HEREBY EXCLUDED. THIS WARRANTY IS LIMITED TO THE 90 DAY PERIOD DESCRIBED ABOVE AND IN NO EVENT SHALL AMERICAN VIDEO ENTERTAINMENT, INC. BE LIABLE FOR CONSEQUENTIAL INCIDENTAL DAMAGES RESULTING FROM THE BREACH OF ANY EXPRESS OR IMPLIED WARRANTIES RELATING TO THE SOFTWARE PRODUCT.

The provisions of this warranty are valid in the United States only. Some states do not allow limitations on how long an implied warranty exists or exclude consequential or incidental damages, so the above limitations and disclaimers may not apply to you. Your rights may vary under state law, and you may have other rights which may vary state to state.

American Video Entertainment knows what kind of games America wants to play. Our Mindbender games are exciting, challenging, and are more than just shoot-em-ups. These non-violent games teach basic thinking skills and are jam packed with fun for the entire family.



KRAZY KREATURES

Herethey come and there they go! As an intergalactic immigration officer you'll be transporting weird wild life from all over the galaxy. You catch 'em-up-to move-em-cut. Super excitement for one or two players simultaneously.

TILES OF FATE

Enchanted tiles that control the flow of fate have fallen into the hands of mortals. Only by using the tiles against themselves will you be able to defeat them, but there is not much time. Match the tiles together in 7 magical castles. It won't be easy but it will be fun.



PYRAMID

Playing Pyramid is easy, there is only one rule, don't let the pit fill up. As each stone falls it must be turned and twisted and fit together perfectly. How much fun can a modern gamer handle? Play Pyramid and find out.



PUZZLE

This is the ultimate mind game. Are you ready to accept this cerebral challenge? Test your wits and use your skill to unscramble intense picture puzzles before your time runs out.



DUDES WITH ATTITUDE

Explore the secret catacombs of a desert island and find a king's ransom in hidden treasure. This game is simple enough for the young player and packs enough challenge for the experienced gamer. To win you just gotta have the right attitude. Dude...

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If action and adventure is more your style we have the games you need. From air battles and espionage to battling the deadly DEATHBOTS our video games give you radical high power excitement at an unbelievable price.



DOUBLE STRIKE

Enter the exotic South Pacific where the most beautiful islands on the earth have become the lair for one of the most vicious terrorist organizations. You must strike! And strike again! Double Strike!

IMPOSSIBLE MISSION II

The nation's nuclear strike capacity has been hijacked by a mad-man. Now it's up to you to penetrate Elvin Atomblaster's headquarters and destroy the core computer system. If you fail... it's total destruction.



WALLY BEAR and the NO! gang

Grab your skateboard and get ready to play the hottest game with the coolest character - WALLY BEAR! You'll climb to the heights of city skyscrapers and slash through the depths of al my sewers.



DEATHBOTS

A massive computer is threatening to detonate a Gamma Bomb, the most powerful weapon ever created. Can you save humanity from mechanized annihilation? Choose from 9 different weapons and stop the DEATHBOTS before they stop you.



F-15 City War

Plot a fully armed F-15 and destroy an invading enemy army. Blast tanks, jets, and gunboats with searing missile and gun fire. You and your city's survival is at stake. If you've got the guts... prove it!

Great graphics, excellent music, never ending excitement. It's all here for you when you play these great games.



VENICE BEACH VOLLEYBALL

They have come from all across America - the best of the best. They are here at the most radical summer hangout in the world, the Venice Beach Open. Features single or double, head-to-head action.

MERMAIDS OF ATLANTIS The Riddle of the Magic Bubble

You'll burst your brain trying to solve all 24 stages of mind-blowing bubble puzzles? Match multicolored bubbles as they float to the top of the underwater zone. This addictive game will challenge your intellect and reflexes.

ULTIMATE LEAGUE SOCCER

You approach the field. The rumble of thousands of fans is deafening. It is time to face Soccer's greatest challenge. Only one team will win the Ultimate League Soccer Trophy. Give it all you've got and go for the World Title!



SOLITAIRE

Alone on a beautiful tropical beach, palm trees sway in the warm summer breeze. The songs of a thousand exotic birds fill the air. You don't have a worry in the world. Experience one of the most popular card games ever - Solitaire!



RAD RACKET - Deluxe Tennis II

Computerized tennis at its best. Play on grass, clay or cement courts. Choose from 6 different players, each one with different playing abilities. If you like tennis you'll love Rad Racket. A simulation so real you will get tennis elbow.

Our games offer the best game playing value available for your
Nintendo Entertainment System! Watch for these exciting
new titles at a store near you!

MAXI-15 15in1 cartridge

Get ready for the most technically advanced, most powerful, most challenging, most excellent video game cartridge ever made - MAXI-15. This revolutionary cartridge is jam packed with 15 complete and individual games. Great games like F-15 City War, DEATHBOTS, Krazy Kreatures, and many many more. Contact your local video store and try-out the most powerful 8-bit game cartridge ever.

Experience MAXI-15!!



TROLLS ON TREASURE ISLAND

Play the game with the most popular characters ever. Join two leprechaun trolls, Samantha and Norbert as they explore a lush tropical island filled with tremendous riches and unknown dangers. Single or double player team or competitive simultaneous game play that features 32 levels of challenge.

STAKK'M

From the sky they fall, gigantic blocks that form an impenetrable barrier. Bringing down the wall won't be easy. Not only must you line up rows of blocks with matching symbols, you must reach a special "Level Goal" which changes with every level. Heart stopping excitement that features single or double player simultaneous game play.



Purchasing any or all of these exciting Games is easy. Order by credit card, call us at (800) HOT-4AVE. If you don't have a credit card we also accept checks and money orders. Call for details.